

Preliminary Amendment

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a messaging application 62 may comprise customized application-specific software, which may be written in a language such as wireless markup language (WML) or Java. Alternatively, the messaging application 62 may comprise web access software, such as the above-mentioned WAP browser software, or an interface software enabled by another operating system such as Microsoft Windows CE, the Pocket PC operating system, the Palm<sup>®</sup> operating system, or the upcoming Psion EPOC operating system. Game platform 40 must support whatever method of communication messaging application 62 uses.

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#### **REMARKS**

This preliminary amendment is presented to place the application in better form for examination. No new matter has been added. Early examination and favorable consideration of the above-identified application is earnestly solicited.

Attached hereto is a marked-up version of the changes made to the specification and claims by the current preliminary amendment. The attached page is captioned "**Version with markings to show changes made.**"

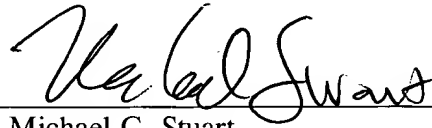
Preliminary Amendment

Any additional fees or charges required at this time in connection with the application may be charged to our Patent and Trademark Office Deposit Account No. 03-2412.

Respectfully submitted,

COHEN, PONTANI, LIEBERMAN & PAVANE

By

A handwritten signature in cursive script, appearing to read "Michael C. Stuart", written over a horizontal line.

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**Version with markings to show changes made.**

Paragraph beginning at line 6 of page 15 has been amended as follows:

A messaging application 62 on mobile terminal 10 enables network access and localized support functions for a player to play a networked game, including the programming of predefined messages, including the creation or modification of the predefined messages, in accordance with the invention. Depending on how the game platform 40 is implemented, messaging application 62 may comprise customized application-specific software, which may be written in a language such as wireless markup language (WML) or Java. Alternatively, the messaging application 62 may comprise web access software, such as the above-mentioned WAP browser software, or an interface software enabled by another operating system such as Microsoft Windows CE, the Pocket PC operating system, the Palm<sup>®</sup> operating system, or the upcoming Psion EPOC [(Electronic Piece of Cheese)] operating system. Game platform 40 must support whatever method of communication messaging application 62 uses.